



ELF EUROPEAN
LOCATION
FRAMEWORK

Challenges and potential solutions to implement temporal aspects in INSPIRE specifications

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ELF (European Location Framework) project

★ Main objectives

★ Implement INSPIRE

- Transform data (themes **AD, AU, BU, CP, GN, HY, TN, EL, LC, ...**) and set up download services
- Offer operational platform for data and services

★ Exploit this platform by applications

- Internal products (BaseMap, GeoLocator, ELF Cadastre, ..)
- Applications (internal : insurance, real estate .. + external application developers)

★ Main partners: NMCAs + technology providers

★ From 2013 to 2016

★ 50 % funded by European Commission

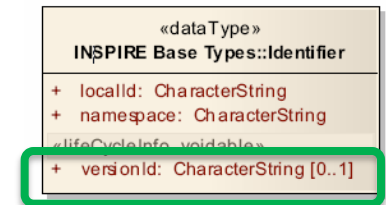
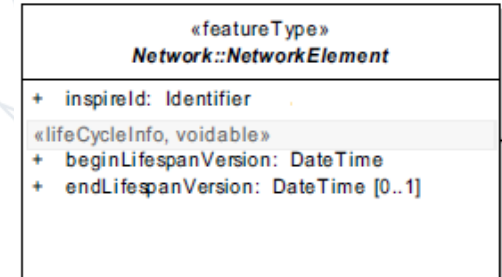
Theory: INSPIRE mechanism for incremental updates

★ Most of INSPIRE data models include:

- ★ Inspire identifier
 - unique
 - **persistent**
- ★ Temporal attributes related to the data base life-cycle
 - beginLifespanVersion
 - endLifespanVersion



Versioning of objects



★ Users can get incremental updates (e.g. evolutions between t_1 and t_2) just by querying on temporal attributes

- ★ beginLifespanVersion after t_1 and before $t_2 \Rightarrow$ to get new (created) objects or new versions of modified objects
- ★ endLifespanVersion after t_1 and before $t_2 \Rightarrow$ to get old (deleted) objects or old versions of modified objects

Practice: many issues

★ Many data producers deliver only valid data (by regular releases) but do not give access to historical data

★ => Users can't get information about old /deleted objects

★ Not always persistent identifiers

★ Persistent identifiers missing in source data

★ Persistent identifiers lost during the transformation process

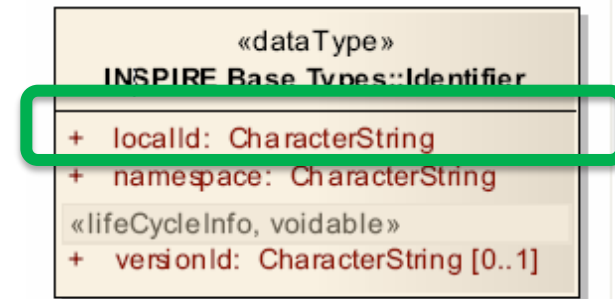
- Split features
- Merge features

★ Temporal attributes

★ May be missing in source data

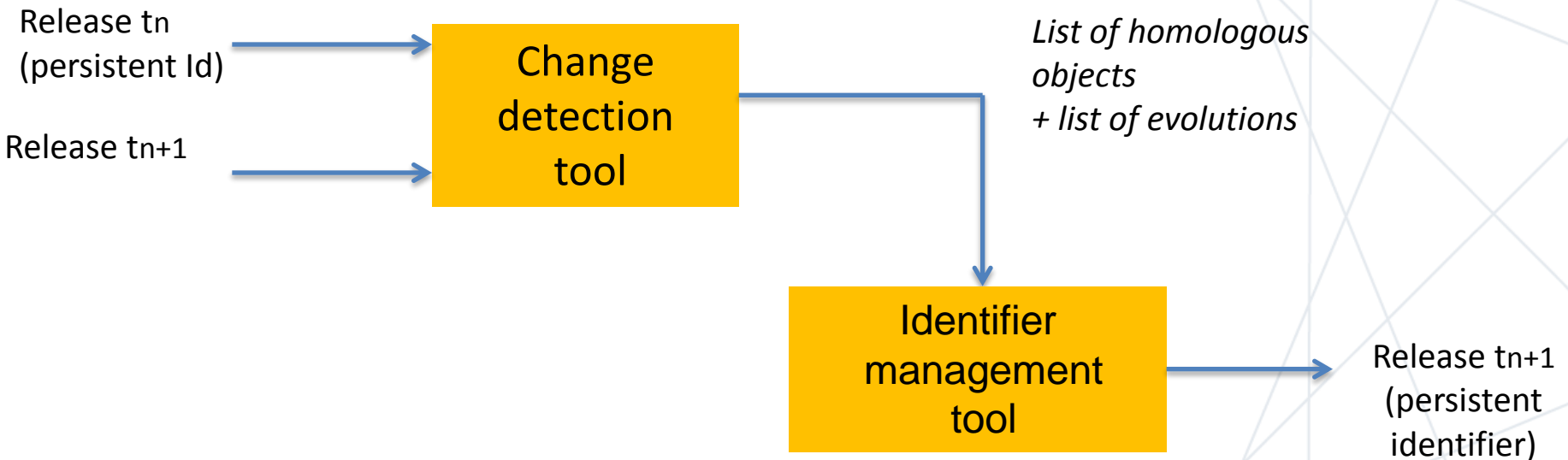
★ May be no longer reliable due to transformation process

- More data in source than in INSPIRE
 - » Overdetections
- Main source data + ancillary data to fill INSPIRE (e.g. by joining tables)
 - » underdetections



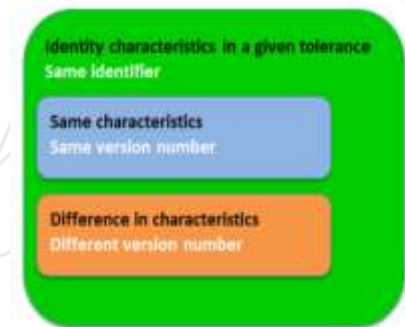
The ELF proposal: the change detection tool

- ★ Principle: ensure **persistent** identifiers and provide temporal attributes, by comparing objects coming from 2 releases at t_n and t_{n+1}



Persistent identifier rules

- ★ The inspire identifier is about the database feature not about the real-world entity
- ★ General issue:
 - ★ When is an object considered as modified (same identifier, new version)?
 - ★ When it is considered as a new object (new identifier)?
- ★ An object is defined by a set of properties (geometry, semantic, ...)
 - ★ Significant change in main properties => new object => new identifier
 - **Which are the main properties?**
 - How big the change should be?
 - ★ Any other change => new version



Persistent identifier rules: state-of-play

★ INSPIRE context

★ No common rules

- Life-cycle rules up to each data provider
- Some good practice examples in the Methodology (guidelines for harmonisation)

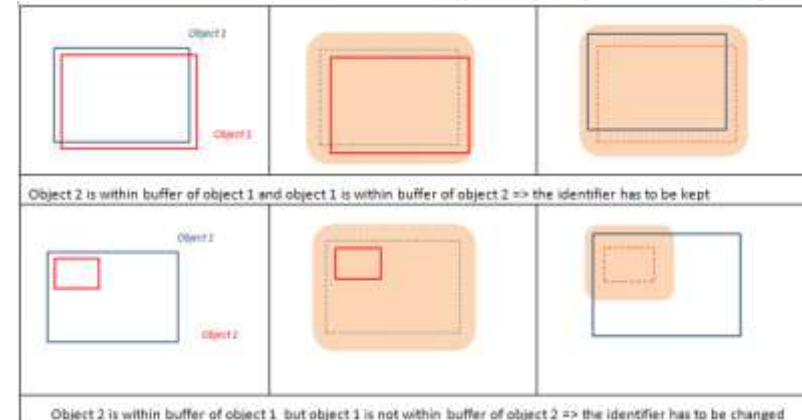
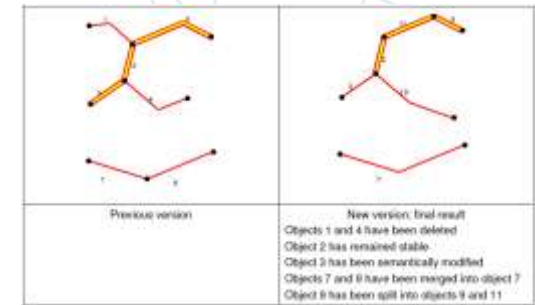
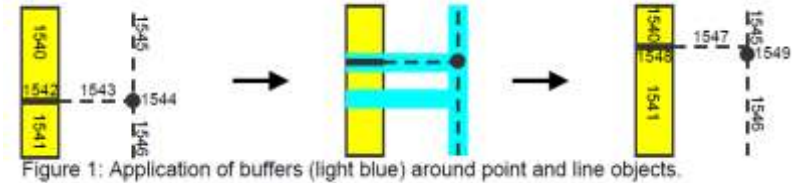
★ ESDIN (ELF predecessor) project:

★ Proposal for some common life-cycle rules for "simple" objects

★ Current IGN change detection tool

★ Rules for "simple" objects

★ => in all existing rules, **geometry is considered as main property, as identity property**



Persistent identifier rules: new challenge

- ★ Existing rules are based on simple objects, i.e. objects with single direct geometry

- ★ But INSPIRE data models include more complex patterns
 - ★ Objects with generic geometry (GM_Object, GM_Primitive)
 - ★ Objects with multiple representations (AD, BU, CP, ...)
 - ★ Objects with indirect geometry
 - Aggregate objects (set of other objects) : Road, watercourseLinksequence, ...
 - TN properties attached to geometry by linear referencing
 - ★ Objects with no geometry at all : AD components

- ★ => **need for new rules for persistent identifiers**

Persistent identifier: ELF rules

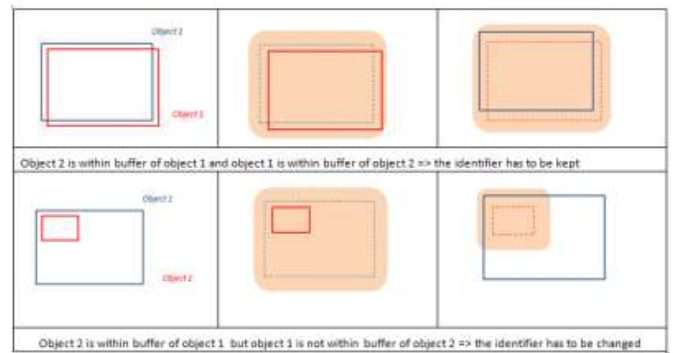
★ General rule:

One of the identity characteristics of an object is its **classification**: in general, this classification is given by the **feature type**

NOTE : In some specific cases, the feature type may be completed by a classification attribute (e.g. generic feature type such as NamedPlace, GovernmentalService).

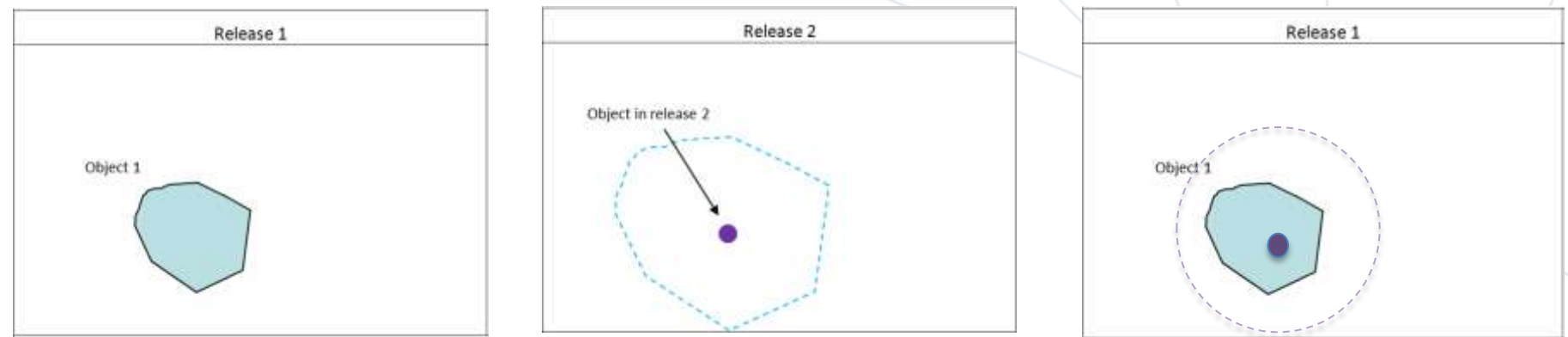
★ Basic rule: **geometry is an identity characteristic for spatial objects**

★ simple objects are homologous if they are in one another buffer



Buffer size is depending on data accuracy

Generic geometry



A small lake was represented as a surface in release 1 and then as a point in release 2



★ Proposed rule : **geometry type is an identity characteristic**

- Even with staying in tolerance threshold, object 2 is considered as new object
- Change detection tool will compare:
 - » points with points
 - » lines with lines
 - » surfaces with surfaces

Multiple representation

★ General rule:

The identity characteristic is **the reference geometry**

Release t1		<p>The address has 2 geometric representations :</p> <ul style="list-style-type: none"> ● Entrance (default) ● Parcel <p>(In this illustration, the "parcel" representation of address is the parcel's centroid).</p>
Release t2		<p>The parcel has been split:</p> <ul style="list-style-type: none"> - Its reference geometry (entrance) remains the same => the identifier is kept. - its centroid ("parcel" representation of the address) has moved significantly, more than the tolerance => life-cycle information is updated (new version ...)

Indirect geometry: aggregate objects



Scenario 1: **set** of objects



Scenario 2: object **with derived geometry**

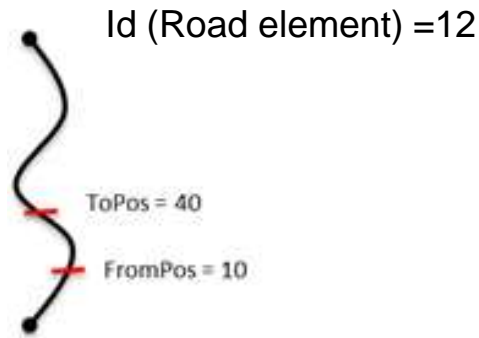


Scenario 1: object with **thematic identifier or Geographical name(s)**

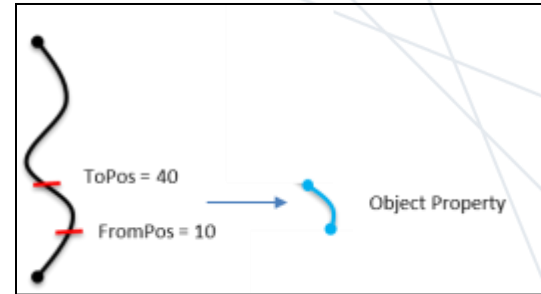
★ Proposed rules :

- **thematic identifier or geographical name(s) is an identity characteristic**
- Coarse geometry checking (in case thematic id or name not unique)
 - » by "wide" bounding box

Indirect geometry: TN properties



Scenario 1: **relative location**

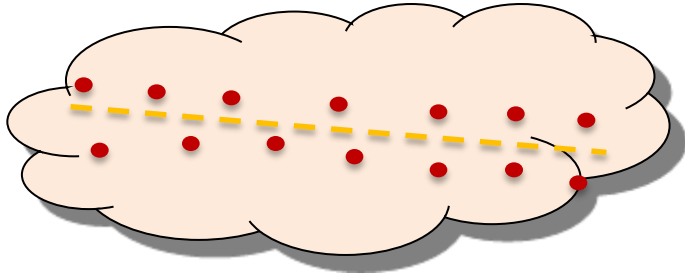


Scenario 2: object **with derived (absolute) geometry**

★ Proposed rule :

- scenario 2 : **absolute geometry is an identity characteristic**

No geometry: AD components



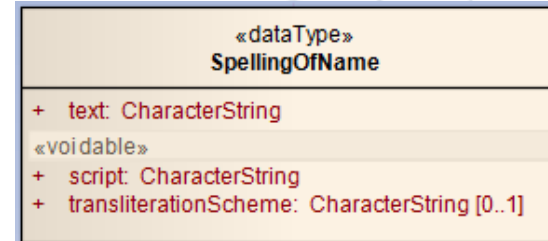
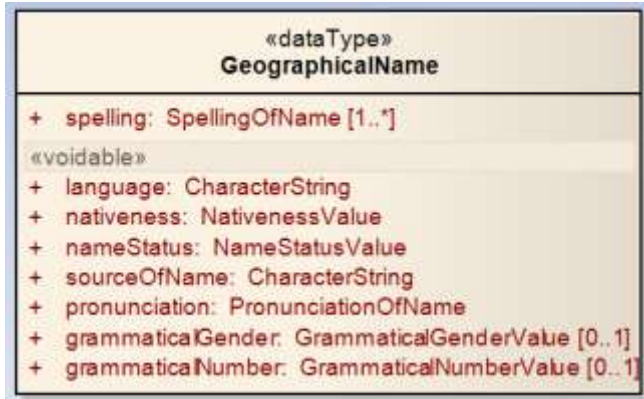
*In INSPIRE, ThoroughfareName has no geometry at all
But this geometry may be approximated by the cloud of AD points*

★ Proposed rule for aggregate objects) :

- **thematic identifier or geographical name(s) is an identity characteristic**
- Coarse geometry checking (in case thematic id or name not unique)

Geographical names

★ What does it mean : same geographical name(s)?



- A feature may have one or several name(s) with attached metadata
 - » Selection rule for **reference** name(s) up to NMCA (e.g. status = official)
 - » **Key metadata** : language + nativeness
- A name may have several spellings
 - » **Reference** spelling : original one (without transliteration)
- Small change in spelling is acceptable

Conclusions

- ★ INSPIRE mechanism (persistent id + temporal attributes) remains ideal solution ; but it's achievable only if
 - ★ Data producers manage temporal aspects in source data
 - ★ Data producers give access to whole data set including historical data
 - ★ Source model is close to INSPIRE one
- => ... So it is not achievable by all data producers on short term
- ★ The change detection tool developed by ELF project may provide short-term solution (but not ideal one)

Conclusions

★ Life-cycle rules:

★ Are currently up to each data provider

- Existing life-cycle rules are mainly for simple features with direct single geometry
- INSPIRE schemas include more complex modelling concepts
- ELF has proposed rules for these specific cases

★ Potential interest to propose more harmonised rules in INSPIRE ?

- ELF rules might be used as starting point in MIG to develop guidelines about temporal aspects